

# Galaxies: Structure, formation and evolution

## Lecture 14

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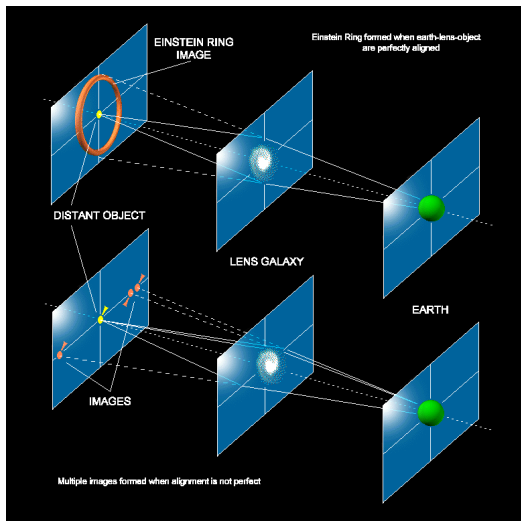
# Gravitational lensing

Bending of light is similar to deflection of massive particles, except that GR predicts that for photons the bending is exactly twice the Newtonian value:

$$\alpha = \frac{4GM}{bc^2} = \frac{2R_S}{b}$$

where  $R_S$  is the Schwarzschild radius of a body of mass  $M$ , and  $b$  is the impact parameter. This formula is valid if  $b \gg R_S$ : The deflection angle  $\alpha$  will be small e.g., for the stars near the Solar limb,  $\sim 2$  arcsec

# Lensing Geometry



# Question

What does lensing tell us that photons and kinematic modeling/virial theorem doesn't?

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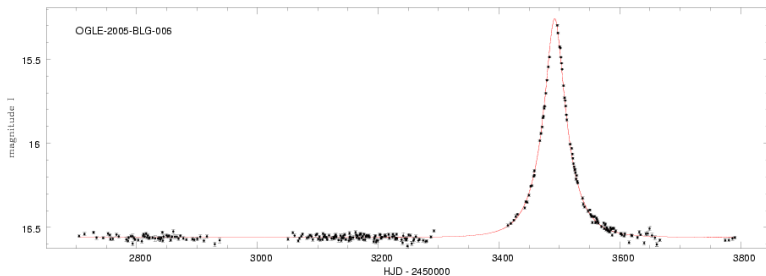
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- photons only provide information about objects that emit/absorb/reflect light - what about dark matter?
- probing dark matter requires additional assumptions - with lensing no need for knowledge of orbits (spiral galaxies or stars around a supermassive black hole) or of virialised state (ellipticals) to convert velocity (dispersion) measurements to mass measurements.

There are ongoing searches to use lensing to find a type of dark matter called MACHOs (massive compact halo objects). Although MACHOs, as dark matter, cannot be seen themselves, if they pass in front of a source (e.g. a star nearby), they can cause the star to become brighter for a while, e.g. days or weeks. This effect has been observed but determinations of the dark matter are not yet conclusive. Microlensing observations are underway by many groups.

# Gravitational microlensing



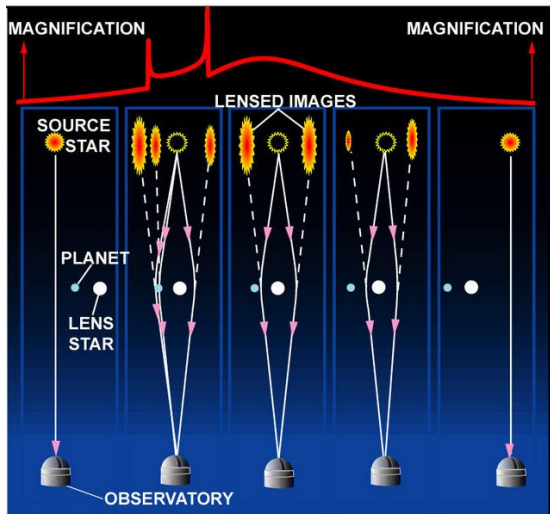
Paczynski (1986)



# Question

How can we distinguish a microlensing event from a variable star?

# Planet star binary lens geometry



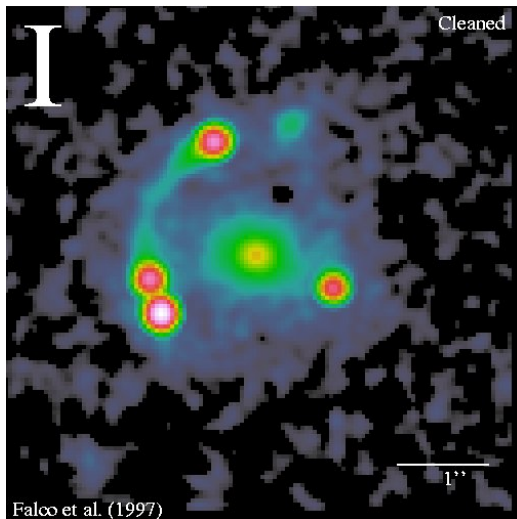
# Microlensing in the synoptic era



Rubin/LSST: An optical/near-IR survey of half the sky in *ugrizy* bands to  $r \sim 27.5$  based on  $\sim 1000$  visits over a 10-year period

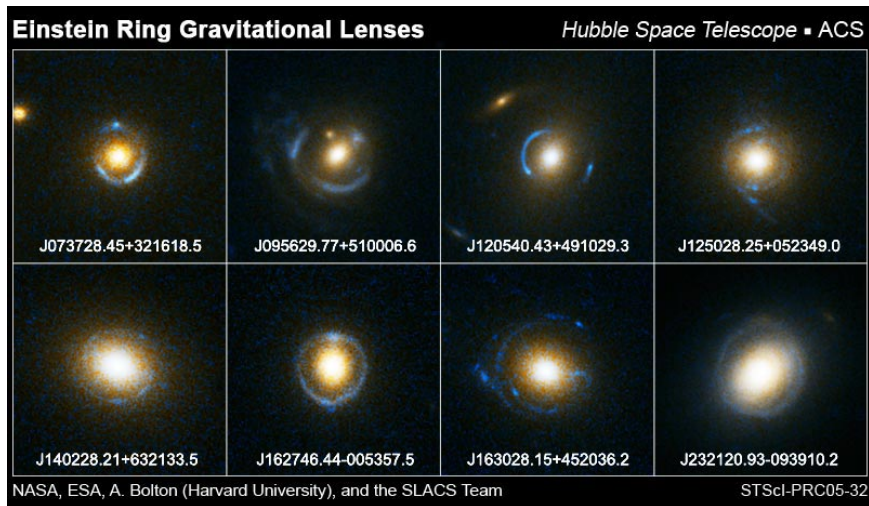
- The main wide-fast-deep survey will use about 90% of the observing time and will be simultaneously optimized for the homogeneity of depth and number of visits, and for time-domain science (e.g., asteroids, supernovae, variable stars).
- The remaining observing time will be used to obtain improved coverage of parameter space such as very deep observations, observations with very short revisit times, and observations of “special” regions (e.g., the Ecliptic, the Large and Small Magellanic Clouds).

# quasar lensed by galaxies

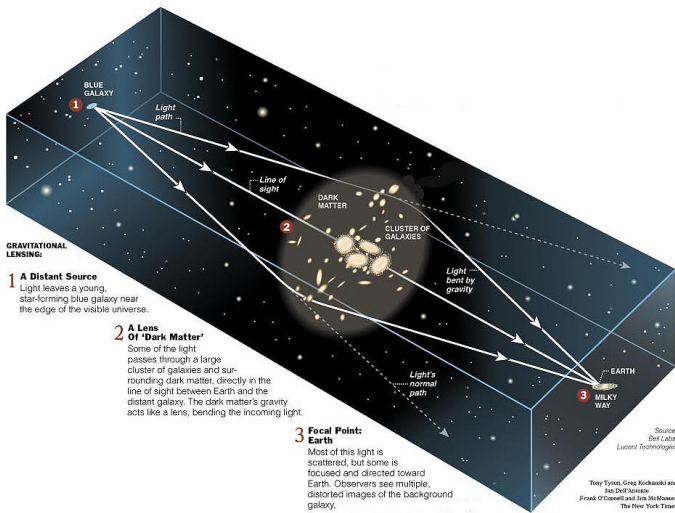


first lens discovered in 1979. **Why was it not discovered sooner?**

# Galaxies lensed by single galaxies

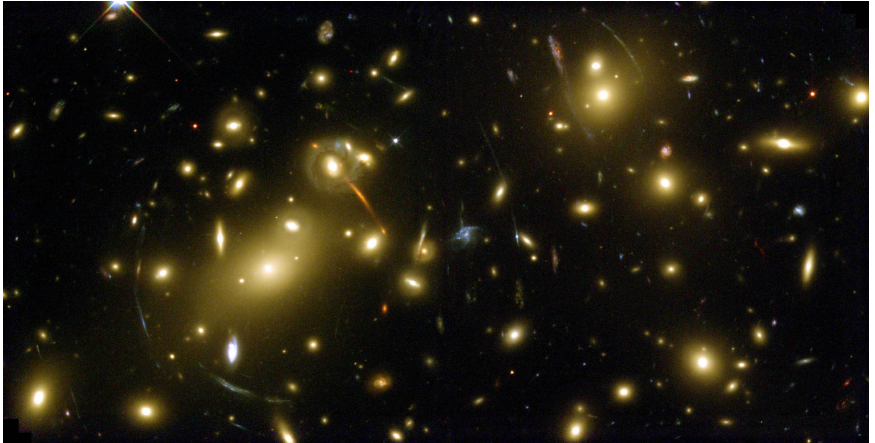


# Gravitational Lensing by a cluster



many galaxies lensing one or more galaxies

# Abell 2218



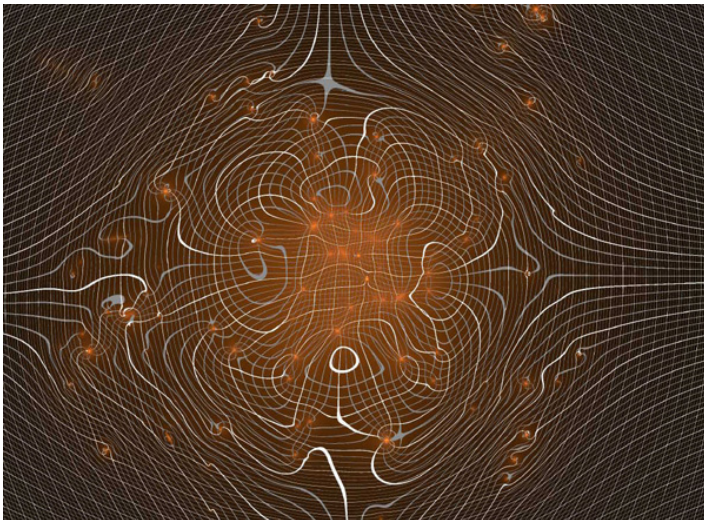
arcs - single galaxy may form multiple images.



# Main characteristics of lensing

- sensitive to matter of all kinds - dark matter + baryonic matter in any form - molecular, atomic, ionized
- bending of light in GR is wavelength independent - can be observed from optical to radio.

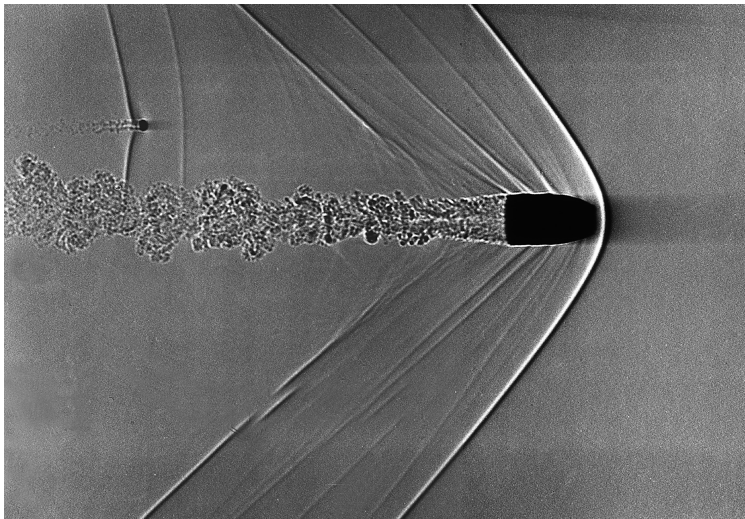
# Mass model for a cluster



# The bullet cluster



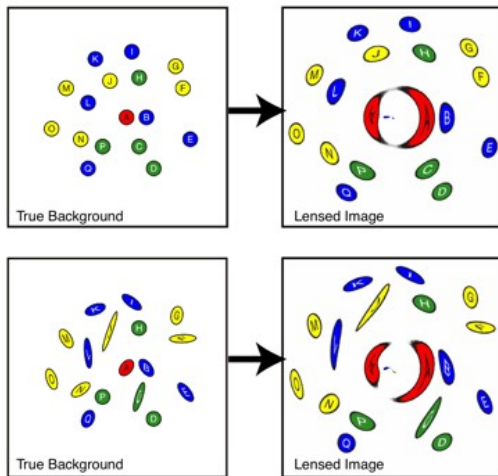
# Bullet shock



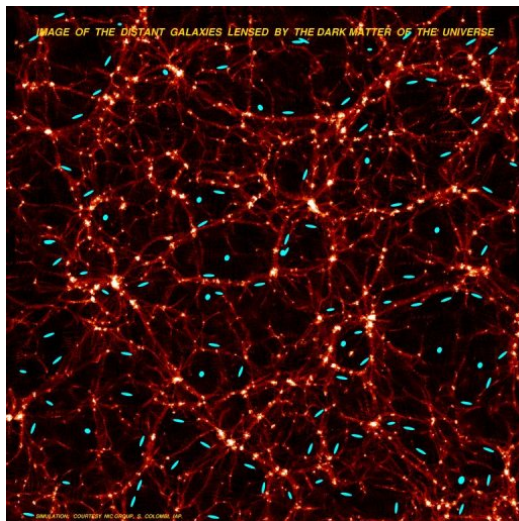
# difference between weak and strong lensing

- weak lensing statistical in nature - we look for distortions in shape that affect the average shape of galaxies. Probe large scale structure of very large scales - 0.1 - 10 GPc.

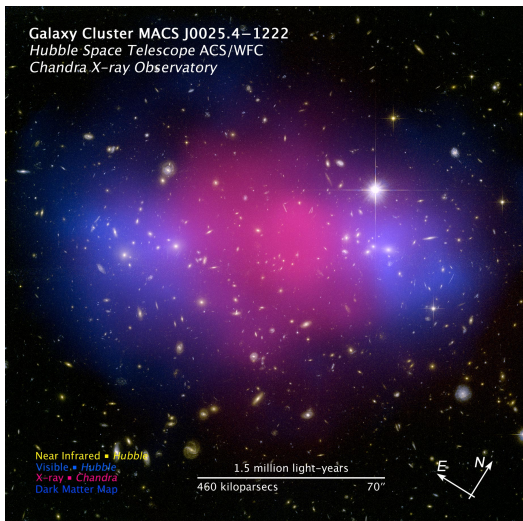
# Why is weak lensing statistical?



# Weak lensing by large scale structure

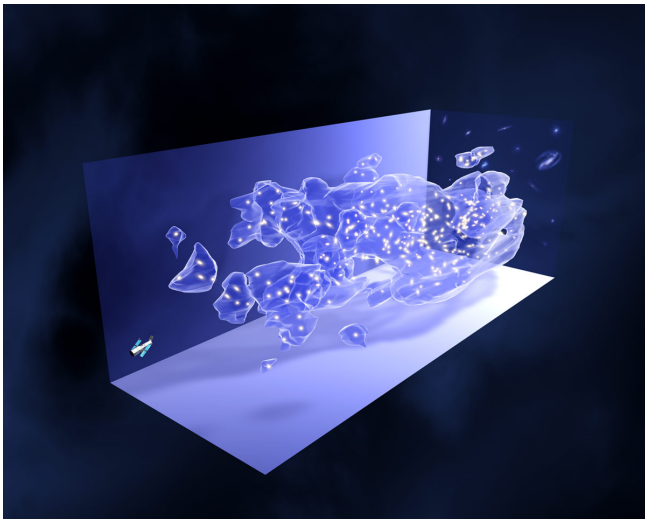


# Does weak lensing really work?





# COSMOS survey mass model



- Systematics, eg. PSF measurement

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- lensing of diffuse radiation - CMB, 21 cm
- lensing so far has mostly been done in optical. Why? Can also be done in done in radio (with SKA).

# How does starlight from $10^{11}$ stars add up to form galaxy light?

If you want to construct a galaxy spectrum by summing up the spectra of stars what do you need to know?

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- dust - attenuation needs to be modeled.

After that, it is just arithmetic to get the galaxy spectrum